

# STAR WARS

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## STORYBOARDS

BOARD # 8

BACKGROUND: STARS (SLOW DRIFT R to L)

FRAME COUNT:

SHOT # 105

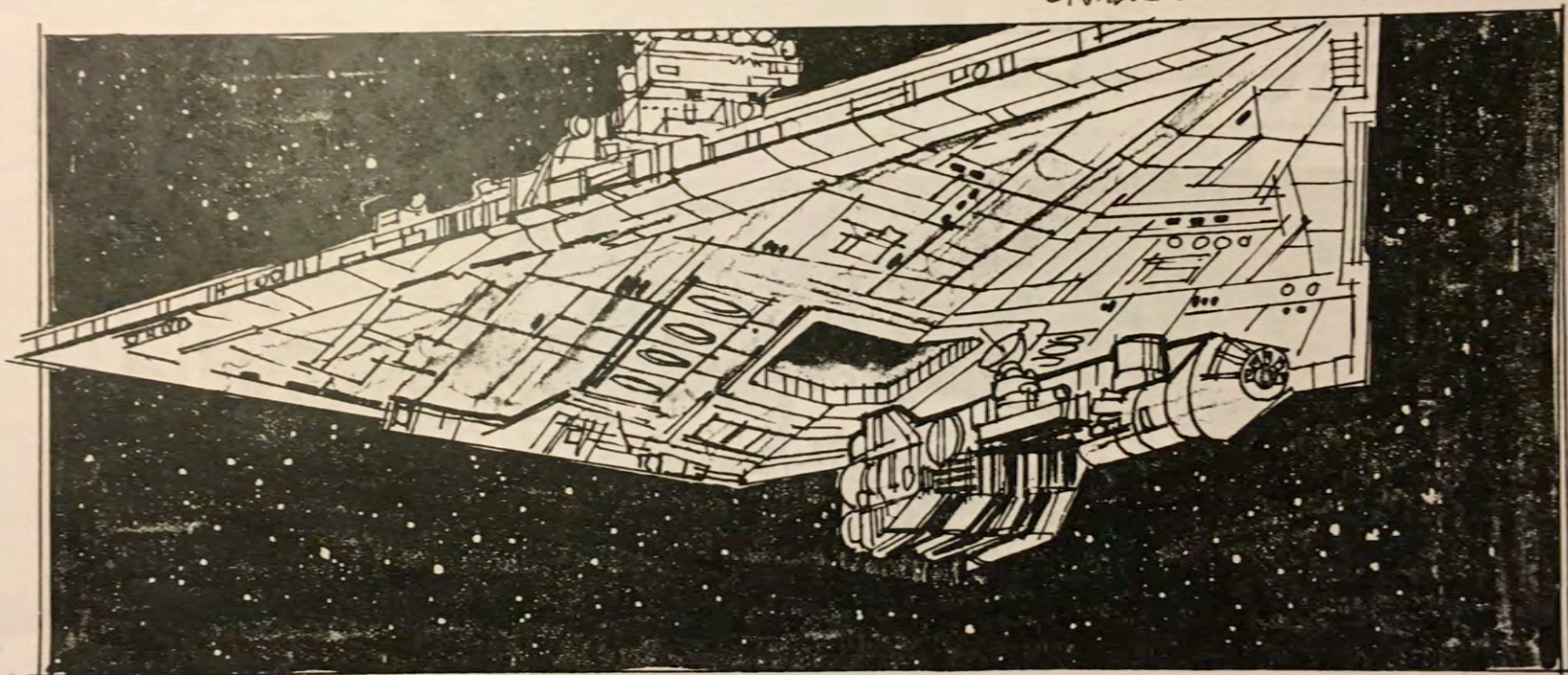
LAZER START/STOP

DUPE SHOT:

LOCATION: TATOOINE

TRENCH #

CAMERA MOVE: LOCKED OFF



DESCRIPTION: START WITH (2 BEATS) SHADOW ON REBEL  
BLOCKADE RUNNER DECISIVE DRIFT IN FROM  
TOP OF FRAME LEFT - MAXIMUM 5 SECONDS.

PROCESS PLATE #

SCRIPT # /

DIALOGUE: NONE.

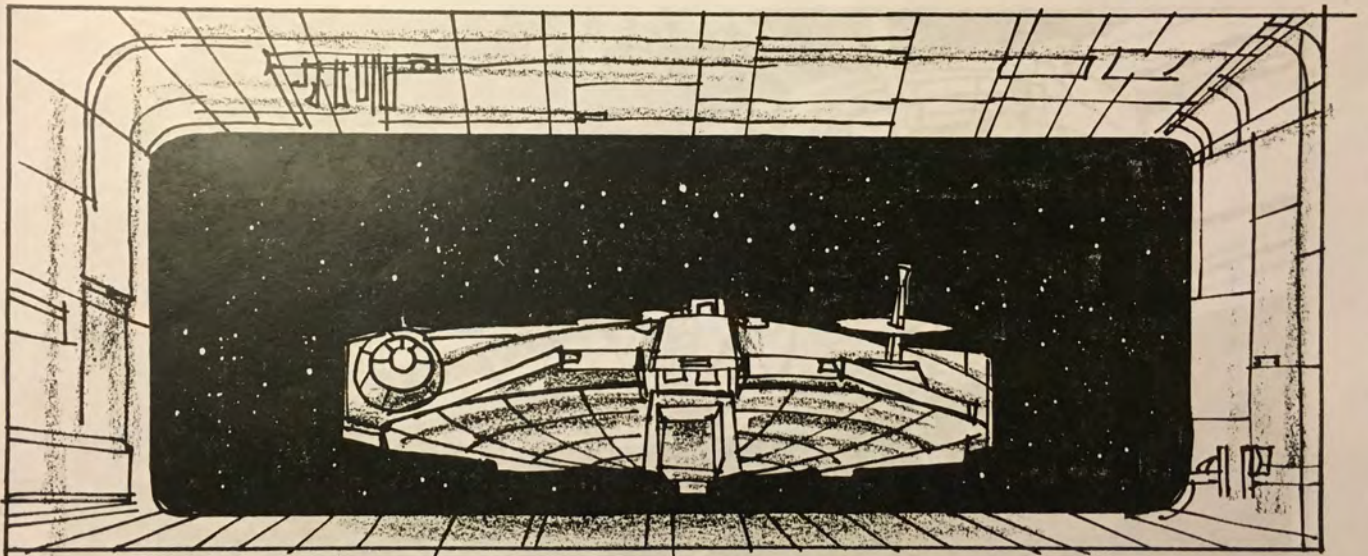
VEHICLE: Imperial Cruiser  
and Rebel Blockade Runner  
artwork by Mark Grossecluse.

BOARD #31  
SHOT #126

LOCATION: DOCKING BAY  
DEATH STAR

BACKGROUND: STARS  
LAZER START/STOP

FRAME COUNT:  
DUPE SHOT:  
TRENCH #  
CAMERA MOVE



DESCRIPTION: LOCKED. P.O.V. OUT OF DEATH STAR DOCKING BAY  
PIRATE SHIP GROWING CENTER FRAME  
ABOUT 10 TO 1.

PROCESS PLATE #  
SCRIPT # 45

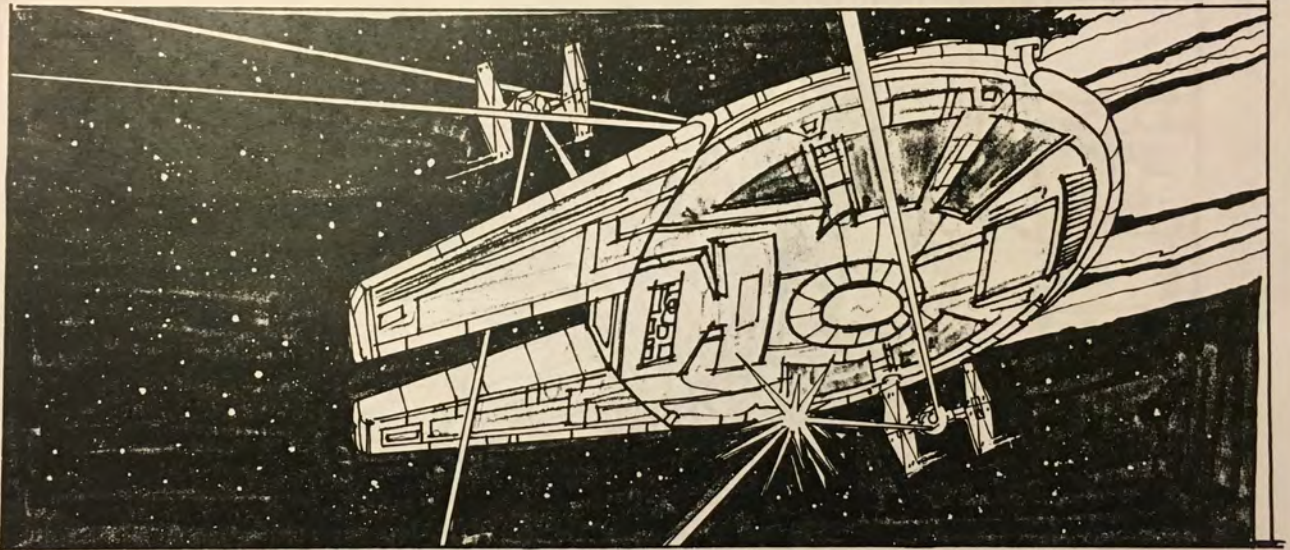
DIALOGUE:

BOARD# 51  
SHOT# 147  
LOCATION:

BACKGROUND: STARS (MOVE RAPIDLY)  
L TO R  
LAZER START/STOP  
TO AND FROM T.I.E.

FRAMECOUNT: 78  
DUPESHOT:  
TRENCH#

CAMERAMOVE: PAN W/ T.I.E. SHIPS



DESCRIPTION: PIRATE SHIP TWISTING WITH 2 T.I.E. SHIPS  
CHARGING THROUGH BACKGROUND.

PROCESS PLATE#

DIALOGUE: NONE.

SCRIPT # K 68  
VEHICLE: *Pirate Starship*

BOARD # 73

BACKGROUND: STARS

FRAME COUNT: 33

SHOT # 169P

LAZER START/STOP  
FLAK

DUPE SHOT:

TRENCH #

LOCATION:

CAMERA MOVE: MOVE LOCKED OFF.  
POV. FROM PIRATE SHIP COCKPIT.



DESCRIPTION: CLOSE UP WOOKIE - T.I.E. SHIP GOING  
DOWN UPPER. R TO LOWER. L IN  
BACKGROUND.

PROCESS PLATE #

SCRIPT # KK68

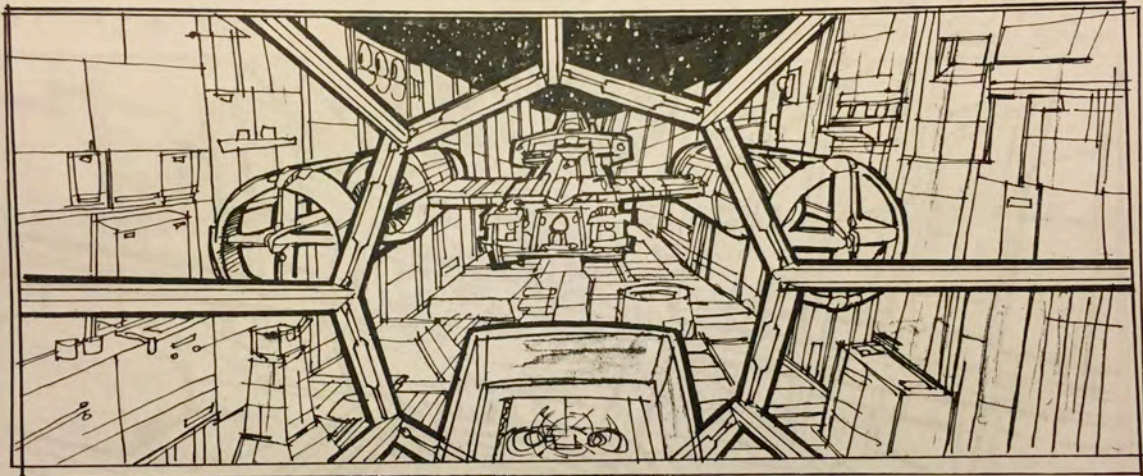
DIALOGUE: NONE

VEHICLE: *Pirate Starship*  
CAMERA VIEW: *looking  
out sight.*

BOARD # 200A  
SHOT # 273A  
LOCATION: TRENCH

BACKGROUND:  
LAZER: START/STOP

FRAMECOUNT:  
DUPE SHOT:  
TRENCH # 1  
CAMERA MOVE: P.O.V. FROM T.I.E.  
TARGET DEVICE.



DESCRIPTION: P.O.V. FROM VADER'S SHIP AS THE  
Y-WING FIGHTER PEELS OFF AND  
HEADS TOWARD SPACE. THE HORIZON  
DROPS AWAY AS VADER FOLLOWS.

PROCESS PLATE #

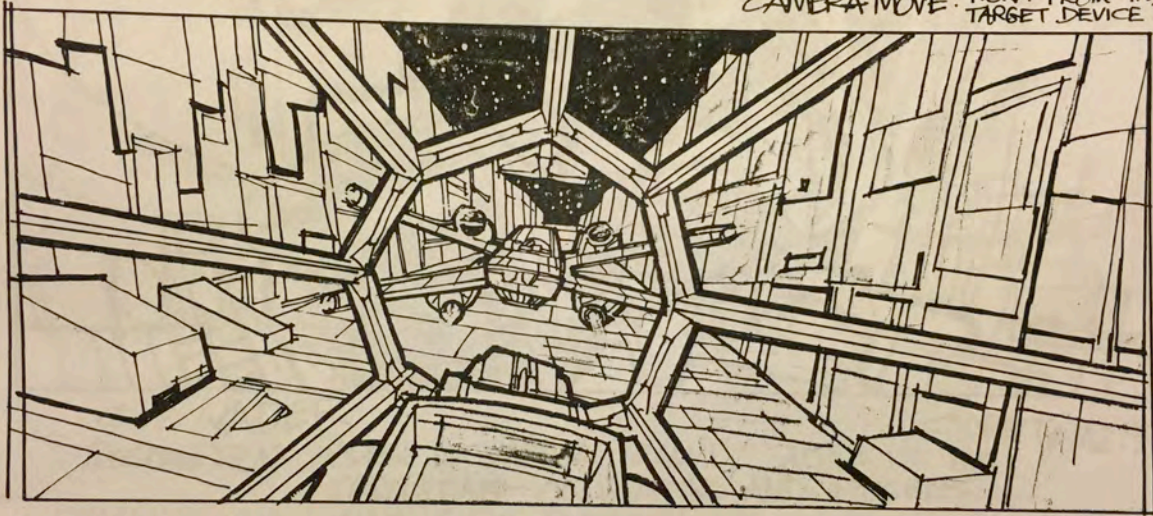
DIALOGUE: NONE

SCRIPT # A920

BOARD # 343  
SHOT # 407P  
LOCATION: P86

BACKGROUND: Low Altitude  
Death Star  
LAZER: START/STOP

FRAME COUNT: 15  
DUPE SHOT: 531  
(SIMILAR)  
TRENCH#: 2  
CAMERA MOVE: P.O.V. FROM T.I.E.  
TARGET DEVICE.



DESCRIPTION: P.O.V. THROUGH VADER'S SCOPE AS HE  
TRIES TO TAKE AIM ON LUKE'S CON-  
STANTLY BOBBING AND WEAVING  
X-WING. LUKE IS RIGHT IN FRONT  
OF CHEME ON HIS LEFT SIDE.  
WEDGE

PROCESS PLATE #

SCRIPT # W228

DIALOGUE: NONE

BOARD # 347

SHOT # 41P

LOCATION:

BACKGROUND: WHIP STARS WHIP.  
LAZER START/STOP

FRAME COUNT: 33  
DUPE SHOT:  
TRENCH # 1

CAMERA MOVE:



DESCRIPTION: CLOSE UP VADER  
AS HE FIRES ON THE X-WING.

PROCESS PLATE #

DIALOGUE: NONE

SCRIPT # A228

LOCATION:

BOARD 347

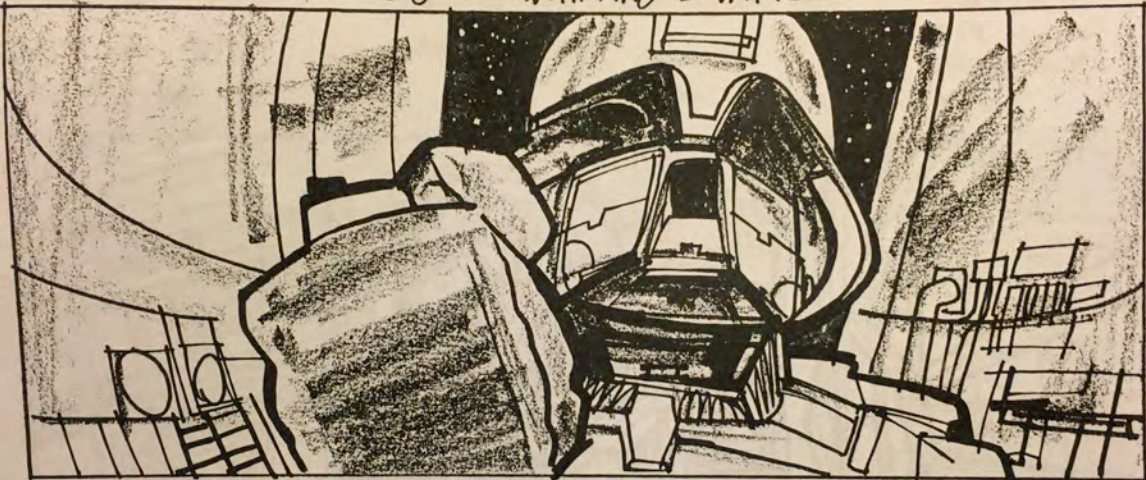
LAZER START/STOP

P-BG: WHIPPING STARS

DUPE SHOT:

TRENCH#:

CAMERA MOVE:



C.V. VADER

DESCRIPTION: CLOSE UP VADER CALMLY ADJUSTS HIS  
TARGETING COMPUTER AND PUSHES  
THE FIRE BUTTON.

SCRIPT#M219

DIALOGUE: NONE

PROCESSPLATE#

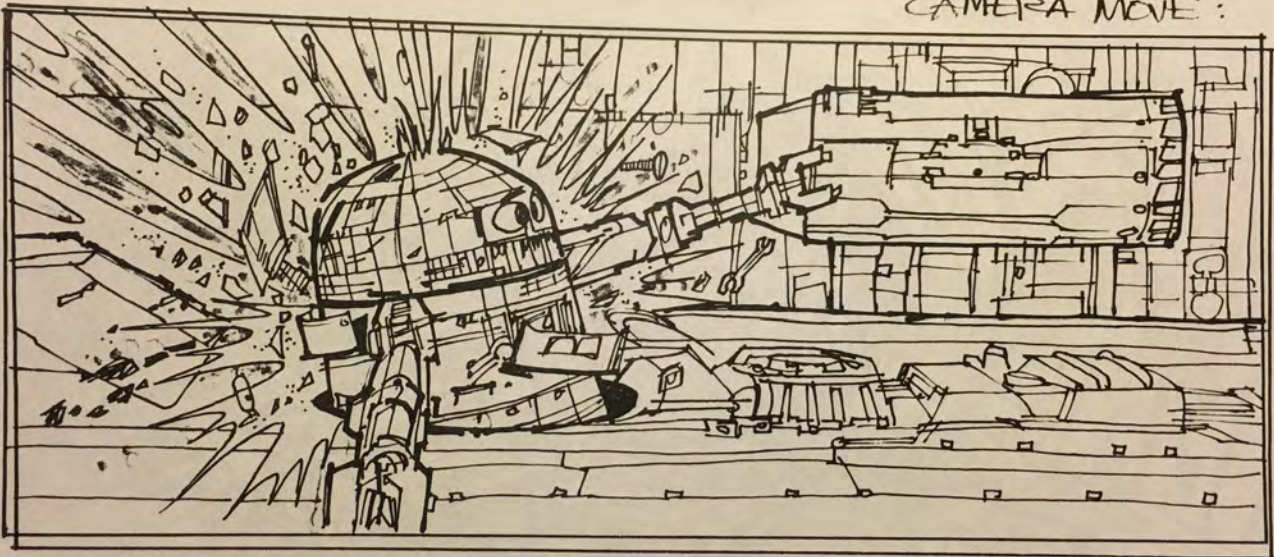
SHOT # 269 P



BOARD # 347A  
SHOT # 41P-A  
LOCATION:

BACKGROUND:  
LAZER, START/STOP

FRAME COUNT:  
DUPE SHOT:  
TRENCH # 1  
CAMERA MOVE:



DESCRIPTION: CLOSE UP ARTOO (WKE'S SHIP) AS A LARGE BURST OF FLAK ENGULFS HIM LEAVING A SMOKING SHELL OF TWISTED METAL WHERE LITTLE ARTOO ONCE STOOD. THE ARMS GO LIMP ON THE SMOKING LITTLE DROID.

PROCESS PLATE #

DIALOGUE:

SCRIPT # 227

BOARD# 354  
SHOT# 418P  
LOCATION: POLE

BACKGROUND: TRENCH MOVING  
R TO L (WHIPPING STARS) THRU  
VADER'S WINDOW -  
LASER START/STOP

FRAME COUNT:  
DUPE SHOT:  
TRENCH# 1  
CAMERA MOVE:



DESCRIPTION: CLOSE UP VADER. THE IMPACTS OF THE COLLISION THROWS VADER OUT OF CONTROL AND CREATES HAVOC ON HIS CONTROL BOARD. HE LOOKS AROUND FRANTICALLY TRYING TO SALVAGE HIS SITUATION.

PROCESS PLATE#  
SCRIPT# 236

DIALOGUE: