Project 5 - Character Animator and Photoshop Puppets

Use Character Animator and Photoshop to create and animate a unique character with your facial movements, voice and keyboard shortcuts.

Open Character Animator (it is part of the Adobe CC 2015.5 suite)
From the Welcome Screen click on NEW PUPPET WITH PHOTOSHOP
This will open the Puppet in the Character Animation window and also in Photoshop.

Modify the Template (make sure not to change the name of the layers or disrupt the structure!)

Experiment with
The Camera
Secondary Animations
Keyboard Triggers
Cycle Layers

Don't worry about the body yet, we will do that next lesson.

Record your video!

Consult the notes on the blog for more help.

Requirements
1280 x 720 px or 1080 x 1920 px
5 seconds (or more).
The Character must be UNIQUE, modify the basic puppet!

Export to Lastname_Character_Animator_Head.mov file

BACK UP YOUR WORK!v

New Puppet in Photoshop
New Puppet in Illustrator