Project 5- Maya Basics

Create 3D compositions using at least 3 polygon objects and a specific color relationship.

Steps:

-Follow the steps on the blog to create at least 3 basic polygon shapes
-Use the Attribute Editor to modify the 3 shapes
-Add color to the shapes using a specific color relationship: Complimentary colors, Analogous colors, etc.
-Use the orbit/zoom and viewport windows to find 3 different views of your work - Perspective, Front, Top, etc...

Important:

Memorize the navigation shortcut keys!

Requirements:

Take 3 different SCREENSHOTS of the composition you are working.

*On the mac: Use the shortcut Command + Shift + 4 to take a screen-shot.

Rename the screenshots

Lastname_Firstname_Project_5_1.png
Lastname_Firstname_Project_5_2.png
Lastname_Firstname_Project_5_3.png

MAYA CAN CRASH!!!

Make sure to set your Project Folder
AND
Save your Scene!

MAKE SURE TO BACK UP YOUR WORK!