

## Storytelling Project

Create a written outline for an original story.

In the following projects you will be developing this story into a storyboard, developing a character and eventually creating an animatic.

\*The story should include at least one protagonist.

\*The story can follow the formats discussed in class OR it can be something else!

**Remember to AVOID SEXIST AND RACIST TROPES PLEASE!**

Three Examples of formats (more examples on the blog):

### 1. The Story Wheel



1. A character is in a zone of comfort
2. They want something
3. They enter an unfamiliar situation
4. Adapt to it
5. Get what they wanted
6. Pay a heavy price for it.
7. Then return to their familiar situation
8. Having changed

### 2. Pixar Story format

1. Once there was a ...
  - a. Protagonist (Hero with a Goal)
2. Every day the hero..
  - a. Set up characters life/location – develop character
3. Until one day...
  - a. set up of conflict
4. Because of that...
  - a. and so forth. each next scene compels/moves the next
5. Until Finally...
  - a. Climax – dealing with the conflict set up earlier
  - b. The hero achieves their goal
6. Ever since then...
  - a. The moral of the story
  - b. Set up for sequel

### 3. Conflict/Climax/Resolution format

Think of this as graph between Intensity & Time. Characters develop along the peak(s).

## What is due -

An 6-8 sentence short story outline (can be longer if necessary).

A 6-8 sentence character description that includes the following.

1. Protagonist / Character Traits –
  - a. Person/Animal/Robot/Mythical Creature
2. Body traits –
  - a. height, size, physical attributes (skin, fur, color)
3. Clothing
  - a. Costume, uniform, tools
4. Personality traits
  - a. Funny, sad, angry, helpful, weak, strong, etc.

**This should be typed in WORD and handed in and converted to a PDF. Save as Lastname\_Firstname\_Storytelling.pdf**

\*\*\*Make sketches and drawings on PAPER as part of your thinking process.

