Storytelling Project
Create a written outline for an original story.

In the following projects you will be developing this story into a storyboard,
developing a character and eventually creating an animatic.

The story should include at least one protagonist.

**The story should follow the 'classic story format' (below), or
have an 'arc' (see images) or it can be a blend of the two or something else!**

Classic Story format
1. Once there was a …
        a. Protagonist (Hero with a Goal)
2. Every day the hero..
        a. Set up characters life/location – develop character
3. Until one day…
        a. set up of conflict
4. Because of that…
        a. and so forth. each next scene compels/moves the next
5. Until Finally…
        a. Climax – dealing with the conflict set up earlier
        b.The hero achieves their goal
6. Ever since then…
        a. The moral of the story
        b. Set up for sequel

Story Arc = Conflict/Climax/Resolution –

Think of this as graph between Intensity & Time.
Characters develop along the peak.

The classic format has a climax near middle.
An action format has the action spike first.

Make sketches and drawings as part of your thinking process.

What is due -

A 3- 5 sentence short story outline with an arc explained (can be longer if necessary).

A 3- 5 sentence character description that includes the following.

1. Protagonist / Character Traits –
        a. Person/Animal/Robot/Mythical Creature
2. Body traits –
        a. height, size, physical attributes (skin, fur, color)
3. Clothing
        a. Costume, uniform, tools
4. Personality traits
        a.Funny, sad, angry, helpful, weak, strong, etc.

This should be typed in WORD and handed in and converted to a PDF.

Classic Format

Action Format