Course: ART 620

Title: ILLUSTRATION I

Course Description
Drawing, rendering and compositon skills are extended to problems in commercial illustration, pictorial art for publications and advertising. Variety of techniques and media.

Units/Transferability
Transferrable to CSU

Prerequisites/Co-requisites/Advisories
Prerequisite:Art 201 Corequisite: Art 501 No Advisories.

Course Student Learning Outcomes
Slo #1: The student interprets texts for visual execution and presentation Slo #2: The student evaluates and chooses the materials and techniques of drawing appropriate to each project and successfully applies the principles and elements of design.

Grading Scale or Criteria

A - Excellent

B - Good

C - Satisfactory

D - Less than satisfactory

F - Failing

P - Pass; at least equivalent to a "C" grade or better

NP - Not Pass; equal to "D" or "F" grade;

Drop Date and Repeats
For classes from 8/29/16 to 12/18/16, the deadline to drop without a "W" on your transcript is September 11, 2016. Effective July 1, 2012 students are allowed three (3) attempts to pass a single class within the Los Angeles Community College District. If a student gets a "W" or grade of "D", "F", or "NP" in a class, that counts as an attempt. If you think you will not be able to complete this course with a C or better, drop by November 20, 2016. If the class begins or ends on a different date, please refer to http://www.lacitycollege.edu/services/admissions/dates.html

Attendance Policy
Students who are registered and miss the first class meeting may lose their right to a place in the class. Whenever students are absent more hours than the number of hours the class meets per week, the instructor may exclude them from class. If the instructor determines that there are no mitigating circumstances that may justify the absences, the instructor may exclude a student from the class. Students are responsible for officially dropping a class that they stop attending.

Financial Aid
If you need help paying for books and other college expenses, call the Financial Aid Office at (323) 953-4000 ext.2010, http://www.lacitycollege.edu/stusvcs/finaid/.

Accommodations
Students with a verified disability who may need authorized accommodation(s) for this class are encouraged to notify the instructor and the Office of Special Services (323-953-4000, ext.2270) as soon as possible, and at least two weeks before any exam or quiz. All information will remain confidential.

Student Code of Conduct
Violations of academic integrity include, but are not limited to, the following actions: cheating on an exam, plagiarism, working together on an assignment, paper or project when the instructor has specifically stated students should not do so, submitting the same term paper to more than one instructor, or allowing another individual to assume one's identity for the purpose of enhancing one's grade (see LACCD Board Rule 9803.28). Penalties may include a grade of zero or "F" on an exam or paper, or even suspension from the College.

Classroom & meeting time: DH 117
Tuesdays & Thursdays 9:45am-11:55am
Professor's Name: Oscar M Santos
Office Hours& Location: Tuesdays & Thursdays 1:15-1:30pm in DH 22C or in classroom
Office Telephone: TBD
Email: santosom@lacitycollege.edu

Course Materials: Weblinks and handouts will be provided in class. Lessons can be found at artsandjustice.org
Mandatory:
Sketchbook - 8.5 x 11 (or larger) Plain White Paper
Drawing Pencils - Blue pencils & Black Pencils
Color Pencils
Pencil Sharpener
Eraser - Pentel Hi-Polymer is best
Pens & Markers - Micron/Sharpie various tips/sizes
Ruler
Flash Drive
Programs used:
Adobe CC (Photoshop, Illustrator, After Effects, InDesign)
Sketchup 3D
Optional:
Brush & India Ink
Watercolor, Color Ink, Acrylic paints

Additional Course Information:
Drawing, rendering and composition skills are extended to problems in: commercial illustration (pictorial art for publications, advertising).Character creation and storyboarding (for animation or film). A variety of media and techniques are introduced. There will be 8 projects, culminating in an Animatic
(animated storyboard).

Submission of Work: Work will either be handed in person or through the class server. See handout.

Grading Breakdown:
Projects - 10pts
Final Animatic - 50pts
Late Projects receive HALF CREDIT
Missing work receive NO CREDIT
Total Points - 8projects (80) + Final (50) = 130 points
(Total points may changedepending on class progress)

Classroom Behavior: Disobedient, disruptive or disorderly behavior exhibited by any student may result in disciplinary action in accordance with District policies and procedures. Action may include, but is not limited to expulsion from class. (See LACC Board Rule 91101 in catalogue)

Important Dates/Deadlines:
Last Day to Add Classes: Mon, Sept 12, 2016
Last Day to Drop for Refund: Sun, Sept 11, 2016
Last Day to Drop without Fee & without a "W":
Sun, Sept 11, 2016
Census Date: Mon, Sept 12, 2016
Last Day to File Pass/No Pass: Fri, Sept 30, 2016
Last Day to Drop with a "W": Sun, Nov 20, 2016
Final Exams: Mon, Dec 12, 2016 to Sun, Dec 18, 2016
Grades Due: Tues, Dec 27, 2016

Holidays/Campus Closed:
Labor Day Holiday: Mon, Sept 5, 2016
Veterans' Day Holiday: Fri, Nov 11, 2016
Thanksgiving Holiday & Non-Instruction:
Thurs, Nov 24 to Sun, Nov 27, 2016

CLASS DATE	LAB/LECTURE	PROJECT
1- 8/30	Class Introductions Review Syllabus 3 Words project	3 Words - illustrate 3 words in 3 different mediums starting w pencil sketches.
2 - 9/1	Continue on 3 Words project	Continue on 3 Words project
3 - 9/6	Critique 3 Words project Start work on Illustrated Poem	**DUE -PROJECT 1- 3 Words project** Illustrated poem - work of Gorey, Silverstein, Burton
4 - 9/8	Continue on Illustrated Poem	Continue on Illustrated Poem
5 - 9/13	Critique Illustrated Poem Storyboarding Basics and Film terminology Storyboarding Examples - Disney, Pixar, Ridley Scott	**DUE - PROJECT 2 -Illustrated Poem** Storyboarding Techniques & Research- watch a film and draw it in 9 scenes from film/tv
6 - 9/15	More Storyboard techniques Continue on Storyboard Research	Continue on Storyboard Research
7 - 9/20	Storytelling Exercises and Techniques Start working on Storytelling Project - develop plot and characters	**DUE- PROJECT 3 - Storyboard Research** Storytelling brainstorm and sketches- a new movie, an adaptation from a book, a sequel etc.
8 - 9/22	Continue working on Storytelling Project	Continue working on Storytelling Project
9 - 9/27	Character design basics and techniques Creating characters - heads methods (circle & divided ball/plane)	**DUE -PROJECT 4- Storytelling Project** Develop a Character Sheet
10 - 9/29	tbd	tbd
11 - 10/4	tbd	tbd
12 - 10/6	tbd	tbd
13 - 10/11	tbd	tbd
14 - 10/13	tbd	tbd
15 - 10/18	tbd	tbd
16 - 10/20	tbd	tbd
17 - 10/25	Creating characters - expressions	Continue on Character Sheet
18 - 10/27	continued	continued
19 - 11/1	Creating characters - body and poses	Creating characters - body and poses
20 - 11/3	Creating characters - body and poses	**DUE- PROJECT 5 - Character Sheet**

CLASS DATE	LAB/LECTURE	PROJECT
21- 11/8	tbd	tbd
22 - 11/10	Creating a storyboard with your story and character and preparing a 'Pitch'	Develop a 9-27 scene storyboard with your character
23 - 11/15	Create your storyboard with pencil&paper or digitally with tablet	Develop a 9-27 scene storyboard with your character
24 - 11/17	Finish your storyboard & 'Pitch' it to at least 3 of your classmates and get notes	**DUE - PROJECT 6 - My Storyboard**
25 - 11/22	continued	continued
26 - 11/24	NO CLASS - THANKSGIVING BREAK	
27 - 11/29	Creating an animatic - Animation techniques in Photoshop & Aftereffects	**DUE - PROJECT 7 - Draft of Animatic**
28 - 12/1	continue work on animatic	continue work on animatic
29 - 12/6	continue work on animatic	continue work on animatic
30 - 12/8	continue work on animatic	continue work on animatic
31 - 12/13	Present finished Animatic	**DUE- PROJECT 8 - Final Animatic**