Course: ART 606

Title: GRAPHIC DESIGN III



Course Description

Students apply more advanced graphic design principles using computer graphics. Emphasis is placed on the creation of illustrations and digital images and their integration into page layout software to produce press-ready graphics.

Units/Transferability

Transferrable to CSU

Prerequisites/Co-requisites/Advisories

Prerequisite: Art 605 and Art 639 No Corequisites. No Advisories.

Course Student Learning Outcomes

SLO#1: Students will create a 2-color spot color project by applying learned skills in choosing Pantone colors for printing and corresponding paper for output to press. SLO#2: Students will create a multi-panel brochure using a grid system, importing graphics and photographs, and setting type in a page layout program while utilizing learned skills including determining the objectives and goals of the project through concept to client approval and choosing proper printing resolution, color profiles, and paper for output to press.

Grading Scale or Criteria

A - Excellent F - Failing

B - Good P - Pass; at least equivalent to a "C" grade or better

C - Satisfactory NP - Not Pass; equal to "D" or "F" grade

D - Less than satisfactory

Drop and Repeats

Effective July 1, 2012 students are allowed three (3) attempts to pass a single class within the Los Angeles Community College District. If a student gets a "W", "D", "F", or "NP" as a grade in a class, that counts as an attempt. If you think you will not be able to complete this course with a C or better, please drop by the due date.

For all important dates make sure to visit http://www.lacitycollege.edu/services/admissions/dates.html

Attendance Policy

Students who are registered and miss the first time the class meets may lose their right to a place in the class. Whenever students are absent more than 10% of the total meeting days of the class, the instructor may exclude them from class. If the instructor determines that there are no mitigating circumstances that may justify the absences, the instructor may exclude a student from the class. Students are responsible for officially dropping a class that they stop attending.

Financial Aid

If you need help paying for books and other college expenses, call the Financial Aid Office at (323) 953-4000 ext.2010 or email finaid@lacitycollege.edu.

Accommodations

Students with a verified disability who may need authorized accommodation(s) for this class are encouraged to notify the instructor and the Office of Special Services (323-953-4000, ext.2270 or email oss@lacitycollege.edu) as soon as possible, and at least two weeks before any exam or quiz. All information will remain confidential.

Student Code of Conduct

Violations of academic integrity include, but are not limited to, the following actions: cheating on an exam, plagiarism, working together on an assignment, paper or project when the instructor has specifically stated students should not do so, submitting the same term paper to more than one instructor, or allowing another individual to assume one's identity for the purpose of enhancing one's grade (see LACCD Board Rule 9803.28). Penalties may include a grade of zero or "F" on an exam or paper, or even suspension from the College.

Classroom & meeting time: CHEM 210 Mondays & Wednesdays 9:35 am - 11:40 am

Professor's Name: Oscar M Santos

Office Hours& Location: Mondays and Wednesdays 1pm - 3pm and by appointment in CHEM 203

Office Telephone: TBD

Email: SANTOSOM@faculty.laccd.edu

Course Materials: Weblinks and handouts will be provided

in class

Lessons can be found at artsandjustice.org

Additional Course Information:

This course will focus on the Adobe Suite (InDesign, Photoshop, Illustrator) as a tool for designing and creating documents for web and for print. Students will use the elements and principles of design (balance, line, shape, form, balance, etc.), the grid system, design trends, and class critiques to create and refine various graphic design projects.

Students will create a series of projects that apply learned skills in design software (Adobe Photoshop, Illustrator and InDesign) for real world printing and web based output. Students will create a portfolio of work centered around a unique 'brand' and create all the necessary design assets.

Course Materials: Weblinks and handouts will be provided in class. Lessons can be found at artsandjustice.org You must have a FLASH DRIVE to turn in your work.

Submission of Work:

Work will either be handed in person or through the class server. See handouts on website.

All projects and file names must be CORRECTLY LABELED and be in the correct FILE FORMAT ex: "LastName_FirstName_NameOfProject.filetype"

***Incorrectly labeled work receives ZERO credit.

***Late work receives HALF CREDIT

Grading Breakdown:

10 Projects (10 points each) - 100pts Mid-Term Project - 20pts Final Project - 20pts Participation in Class Critiques - 60pts Total Points - 200 (Total points may change depending on class progress)

Classroom Behavior: Disobedient, disruptive or disorderly behavior exhibited by any student may result in disciplinary action in accordance with District policies and procedures. Action may include, but is not limited to expulsion from class. (See LACC Board Rule 91101 in catalogue)

Important Dates/Deadlines:

First Day of Classes: Monday, February 5, 2018
Last Day to Drop for Refund: Monday, Feb. 19, 2018
Last Day to Drop without Fee & without a "W": Monday,

Feb. 19, 2018

Last Day to Add Classes: Monday, Feb. 19, 2018

Census Date: Tuesday, Feb 20, 2018

Last Day to File Pass/No Pass: tbd

Spring 2018 Graduation Petitions accepted without a Graduation Evaluation by an Academic Counselor

tbd

Late Spring 2018 Graduation Petitions accepted with a Graduation Evaluation by an Academic Counselor To be determined

*Participation in the graduation ceremony is not guaranteed. Please check with Admissions.

Last Day to Drop with a "W": Sunday, May 6, 2018 Final Exam Schedule: Tuesday, May 29 - Monday, June 4

Spring Semester Ends: Monday, June 4, 2018

Grades Due: tbd

HOLIDAYS/NON-INSTRUCTION:

President's Day: Friday Feb 16 - Monday Feb 19, 2018

Non-Instruction Day: Thursday, March 29, 2018 Cesar Chavez Holiday: Friday, March 30, 2018 Spring Break: Saturday March 31 - Friday April 6

Memorial Day: Monday, May 28

CLASS DATE	LECTURE + LAB	PROJECTS
1- 2/5	 Introduction to class, syllabus and schedule Branding & Logo Project Examining a Brand What is a Creative Brief? Creating a Branding Identity 	 Understanding how Brand's use Graphic Design Discuss the parts of a Creative Brief Create a Creative Brief for your project Brand Identity and Parts
2- 2/7	 Logo & Branding Project(-cont) Logos in Illustrator Image Trace Gradients Pathfinder 	Using Illustrator to design logo PROJECT 1- Creative Brief & Branding Elements - Drafts to be reviewed by class & professor
3- 2/12	• continued	PROJECT 1- Creative Brief & Branding Elements - DUE
4- 2/14	 Web Ad/Motion Graphics Project Creating Gifs & Video Ads Rule of Thirds 	Using Photoshop to design a gif and/or video ad
5- 2/19*HOLI- DAY 2/21	Web Ad/Motion Graphics Project (cont)	PROJECT 2- Web Ad/Motion Graphics - DUE
6- 2/26	 Promotional Poster & Ad Project Working with template files Hierarchy Using multiple Adobe programs Smart Objects 	Using Photoshop/Illustrator and template files
7- 2/28	Promotional Poster & Ad Project (cont)	PROJECT 3- Poster & Billboard Ad Project - DUE
8- 3/5	Social Media ProjectExamining social media sitesWorking with templatesCreating Templates	Using Photoshop to Create and Manipulate templates - Facebook Template
9- 3/7	Social Media Project (cont)	PROJECT 4- Social Media Project- Facebook - DUE
10- 3/12	 Grid Project History of grids Creating grids in InDesign Paragraph tools Type Threading Placing Images Styles 	InDesign lesson/review and practice
11- 3/14	 Magazine Article Anatomy Creating a spread Text Wrap / Styles / Drop Caps/ Pull Quotes Working with a unique idea 	PROJECT 5- Magazine Article Project - DUE
12- 3/19	MIDTERM- collect all proj- ects into one pdf	InDesign lesson and practice/ Class time to revise projects
13- 3/21	Midterm Project (con't)	MIDTERM DUE

CLASS DATE	LECTURE + LAB	PROJECTS
14- 3/26	App Planning ProjectWhat can an App do?Wire frames & SitemapsUI & UX	 Designing an app - Wireframes & Sitemaps Bring App Screenshots you like to next class
15- 3/28	App Planning Project (cont)Discuss screenshotsContinue work	PROJECT 6- Wireframes & Site Maps for App
16- 4/9	App Design ProjectPhotoshop/Illustrator/Indesign to create interfaceIcon & Branding	Using Photoshop and Illustrator to make a mock-up app
17- 4/11	continuedadding animation	continued
18- 4/16	continued	continued
19- 4/18	App Design Project (cont)Animating Appcontinue work	PROJECT 7- App Design Project - DUE
20- 4/23	Web Site Mockup ProjectSite maps / Wire framesWebsite Anatomy	Using Photoshop and Illustrator to create a website mockup
21- 4/25	continued	continued
22- 4/30	continued	continued
23- 5/2	Web Site Mockup (cont)	PROJECT 8- Web Design Project - DUE
24- 5/7	Project TBD or wiggle room for projects	Project TBD or wiggle room for projects
25- 5/9	Project TBD or wiggle room for projects	Project TBD or wiggle room for projects
26- 5/14	Project TBD or wiggle room for projects	Project TBD or wiggle room for projects
27- 5/16	Project TBD or wiggle room for projects	Project TBD or wiggle room for projects
28- 5/21	Preparing a portfolio of your work	Using InDesign to set up your portfolioReview & Refine all semester projects
29-5/23	Preparing a portfolio of your work (cont)	Using InDesign to set up your portfolioReview & Refine all semester projects
30- *Finals week 6/4 10:15am - 12:15pm	FINAL PORTFOLIO & PRESENTATION DUE	FINAL PORTFOLIO & PRESENTATION DUE