Course: ART 605

Title: GRAPHIC DESIGN II

Course Description

Students apply graphic design principles using computer graphic rendering. Emphasis is placed on comprehensive layouts for advertising design and graphics and include product rendering with the integration of typographical elements.

Units/Transferability

Transferrable to CSU

Prerequisites/Co-requisites/Advisories

Prerequisite: Art 604 Corequisite: Art 639 No Advisories.

Course Student Learning Outcomes

SLO#1: Students will create a grey scale ad focusing on single-color halftone production by utilizing developed skills of layout design and element placement, computer typesetting, and product illustration in order to position a product in a regional marketplace. SLO#2: Students will create a series of full-color magazine ads utilizing developed skills of layout design and element placement, computer typesetting, and product illustration in order to position a product in a national marketplace.

Grading Scale or Criteria

A - Excellent B - Good

- C Satisfactory
- D Less than satisfactory

F - FailingP - Pass; at least equivalent to a "C" grade or betterNP - Not Pass; equal to "D" or "F" grade

Drop and Repeats

Effective July 1, 2012 students are allowed three (3) attempts to pass a single class within the Los Angeles Community College District. If a student gets a "W", "D", "F", or "NP" as a grade in a class, that counts as an attempt. If you think you will not be able to complete this course with a C or better, please drop by the due date.

For all important dates make sure to visit http://www.lacitycollege.edu/services/admissions/dates.html

Attendance Policy

Students who are registered and miss the first time the class meets may lose their right to a place in the class. Whenever students are absent more than 10% of the total meeting days of the class, the instructor may exclude them from class. If the instructor determines that there are no mitigating circumstances that may justify the absences, the instructor may exclude a student from the class. Students are responsible for officially dropping a class that they stop attending.

Financial Aid

If you need help paying for books and other college expenses, call the Financial Aid Office at (323) 953-4000 ext.2010 or email finaid@lacitycollege.edu.

Accommodations

Students with a verified disability who may need authorized accommodation(s) for this class are encouraged to notify the instructor and the Office of Special Services (323-953-4000, ext.2270 or email oss@lacitycollege.edu) as soon as possible, and at least two weeks before any exam or quiz. All information will remain confidential.

Student Code of Conduct

Violations of academic integrity include, but are not limited to, the following actions: cheating on an exam, plagiarism, working together on an assignment, paper or project when the instructor has specifically stated students should not do so, submitting the same term paper to more than one instructor, or allowing another individual to assume one's identity for the purpose of enhancing one's grade (see LACCD Board Rule 9803.28). Penalties may include a grade of zero or "F" on an exam or paper, or even suspension from the College.



Classroom & meeting time: CHEM 210 Mondays & Wednesdays 9:35 am - 11:40 am Professor's Name: Oscar M Santos Office Hours& Location: Mondays and Wednesdays 1pm - 3pm and by appointment in CHEM 203 Office Telephone: TBD Email: santosom@lacitycollege.edu

Additional Course Information:

Students apply graphic design elements and principles using various computer graphic rendering techniques. Emphasis is placed on comprehensive layouts for advertising design and graphics and include product rendering with the integration of typographical elements. Each student develops their individual 'design style' while applying different techniques in Photoshop, Illustrator and InDesign. The Elements and Principles of Design are reinforced throughout.

Course Materials: Weblinks and handouts will be provided in class. Lessons can be found at artsandjustice.org You must have a FLASH DRIVE to turn in your work.

Submission of Work:

Work will either be handed in person or through the class server. See handouts on website. All projects and file names must be CORRECTLY LABELED and be in the correct FILE FORMAT ex: "LastName FirstName NameOfProject.filetype"

***Incorrectly labeled work receives ZERO credit. ***Late work receives HALF CREDIT

Grading Breakdown:

10 Projects (10 points each) - 100pts Mid-Term Project - 20pts Final Project - 20pts Participation in Class Critiques - 60pts Total Points - 200 *(Total points may change depending on class progress)*

Classroom Behavior: Disobedient, disruptive or disorderly behavior exhibited by any student may result in disciplinary action in accordance with District policies and procedures. Action may include, but is not limited to expulsion from class. (See LACC Board Rule 91101 in catalogue)

Important Dates/Deadlines:

First Day of Classes: Monday, February 5, 2018 Last Day to Drop for Refund: Monday, Feb. 19, 2018 Last Day to Drop without Fee & without a "W": Monday, Feb. 19, 2018 Last Day to Add Classes: Monday, Feb. 19, 2018 Census Date: Tuesday, Feb 20, 2018 Last Day to File Pass/No Pass: tbd Spring 2018 Graduation Petitions accepted without a Graduation Evaluation by an Academic Counselor tbd Late Spring 2018 Graduation Petitions accepted with a Graduation Evaluation by an Academic Counselor To be determined

*Participation in the graduation ceremony is not guaranteed. Please check with Admissions.

Last Day to Drop with a "W": Sunday, May 6, 2018 Final Exam Schedule: Tuesday, May 29 - Monday, June 4 Spring Semester Ends: Monday, June 4, 2018 Grades Due: tbd

HOLIDAYS/NON-INSTRUCTION:

President's Day: Friday Feb 16 - Monday Feb 19, 2018 Non-Instruction Day: Thursday, March 29, 2018 Cesar Chavez Holiday: Friday, March 30, 2018 Spring Break: Saturday March 31 - Friday April 6 Memorial Day: Monday, May 28

CLASS DATE	LECTURE + LAB	PROJECTS
1- 2/5	 Introduction to class, syllabus and schedule Review Elements and Princi- pals of Design 	 Review Elements and Prinicpals of Design Begin work on PROJECT 1 - Elements/Principals Scavenger Hunt
2- 2/7	Intro/Review In-Design: Creating a new document Master pages/Items Working with Type Placing Images How Links work	In- Class Exercise: Use examples of elements & Principles to produce page layouts. Create a 10 page layout in InDesign that will be saved as a PDF.
3- 2/12	 Point as an Element/Principle/ Concept Photoshop Halftone Patterns 	PROJECT 2 - Point Project
4- 2/14	continued	continued
5- 2/19*HOLI- DAY 2/21	 Line as an Element/Principle/ Concept Illustrator Brush Tools 	PROJECT 3- Line Project
6- 2/26	continued	continued
7- 2/28	 Shape as an Element/Principle/ Concept Illustrator & Photoshop Shape, Blend, Distortion tools 	PROJECT 4- Shape Project
8- 3/5	continued	continued
9- 3/7	 3D form as an Element/Principle/Concept 3D techniques in illustrator, sketchup, and more 	PROJECT 5- 3D Form
10- 3/12	continued	continued
11- 3/14	 Light as an Element/Principle/ Concept Illustrator and Photoshop 3D tools 	PROJECT 6- Light Project
12- 3/19	continued	continued
13- 3/21	 Graphic Designers Compare and Contrast Layout, aesthetics, research 	PROJECT 7- Compare and Contrast Graphic Designers Project
14- 3/26	continued	continued
15- 3/28	 Public Service Announcements Branding and Marketing for a cause 	PROJECT 8- PSA Poster Project
16- 4/9	continued	continued
17- 4/11	Midterm portfolio prep	MIDTERM PROJECT
18- 4/16	continued	continue
19- 4/18	Designing a logo for LACC VAMA Programs	PROJECT 9- Logos Project
20- 4/23	continued	continued
21- 4/25	 Map Icons and Systems SVG Files and Map Resources 	PROJECT 10- Map Project

CLASS DATE	LECTURE + LAB	PROJECTS
22- 4/30	continued	Project 10 - Map Project contd
23- 5/2	continued	Project 10 - Map Project
24- 5/7	 Project TBD or wiggle room for projects 	Project TBD or wiggle room for projects
25- 5/9	 Preparing a portfolio of your work 	 Using InDesign to set up your portfolio Review & Refine all semester projects
26- 5/14	continued	continued
27- 5/16	continued	continued
28- 5/21	Peer Review / Professor Re- view	Final revisions
29- 5/23	continued	Prepare final for submission
30- *Finals week 6/4 10:15am - 12:15pm	FINAL PORTFOLIO & PRESENTA- TION DUE	FINAL PORTFOLIO & PRESENTATION DUE