

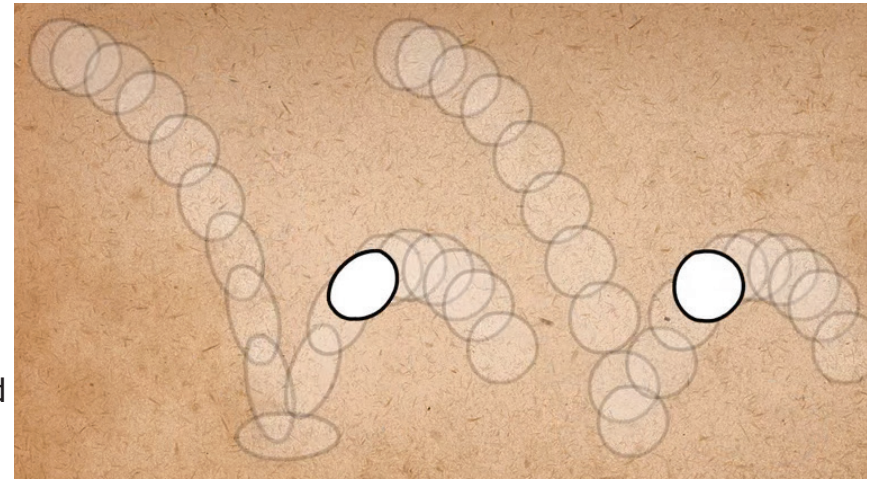
Project 1 - 12 Principles Flip Book & Research

FLIP BOOK:

Create a HAND DRAWN flip book animation that illustrates at least 3 of the 12 animation principles.

The flip book may show the 3 principles in one set of animations or you may choose to do 3 separate animations. Make sure to note the principle that you are animating at the beginning of the flip book.

You can use a Post-It note pad or Index Card+Binder Clip or any other method for hand drawing for the Flip Book.



Research:

Watch some animations (cartoons, feature films, commercials, etc) and take screen shots when you see one of the 12 animation principles being used.

Collect these screenshots and label them with the name of the show and the principle used.

Collect at least 3 screenshots and bring them to class on your flash drive.

*you may also record video if you can

